

# Innovation – Designing for Usability



Funded by:





# Assessment Criteria

## Innovation



*How does your design compare and improve on solutions that are currently available to your target end-user?*

Judges will want to see that you have demonstrated and understood the technological context that you are targeting, and that you have gone through a well-informed design process to improve on solutions currently available to the end user.

- What is the potential of your design to improve energy efficiency compared to existing alternatives? Consider how you define energy efficiency (energy used per service provided) and what the baseline is for comparison.
- What is the potential of your design to reduce production costs compared to existing alternatives? Consider materials used, price of components and cost of assembly.
- What is the potential of your design to improve usability compared to existing alternatives? Consider its ease of use, reliability and safety.

## Sustainability



*How does your design contribute to a positive impact on the environment?*

Judges will want to see that you have understood the effects your solution could have and how you demonstrate your solution is worthwhile and contributes to achieving SDGs.

- Is your design reducing the environmental impact throughout its lifecycle compared to existing alternatives? Consider the whole product lifecycle: materials used, repairability and end of life.
- How does your design contribute to reducing greenhouse gas emissions compared to other technologies? Consider the sustainability of manufacturing, distribution and scalability.
- How does your design contribute to the Sustainable Development Goals (SDGs)? – Affordable and clean energy – You demonstrated connections with the other 17 SDGs and its associated targets? Consider how the different areas of this assessment framework are contributing to this.

## Social impact



*What difference does your design make to people's lives?*

Judges will want to see how you have researched the needs of the people your solution could benefit. They will want to understand why you think your design will improve peoples' lives, and how you have considered social inclusion and equality in your solution.

- How well have you considered who will be using the solution?

## Scalability



*How feasible is it that your design could get to market at scale?*

Judges will want to see that you have considered the business case. Including considering the market opportunity, including market size, for your solution, and demonstrated how people will be able to access and afford this.

- How well have you considered the potential market target customer, size and competition. Consider how people will be using your product? Consider different payment models and business models considered. Consider existing supply chains, local production channels, local partners and services associated? Consider the pricing and costs strategies to make your business model commercially viable.

What is the potential of your design to improve usability compared to existing alternatives? Consider its ease of use, reliability and safety.





# Agenda

- Introductions
- Guest Speakers
  - **Stewart Craine**
  - **Michael Maina**
- Q&A
- Survey and Closing





# Meet our speakers

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▶ **Stewart Craine** – Village Infrastructure Angels



▶ **Michael Maina** – CLASP



# Stewart Craine – Village Infrastructure Angels

20 minutes



**MICRO INFRASTRUCTURE PRODUCT DESIGN  
FOR THE GLOBAL POOR**

Stewart Craine, Village Infrastructure Angels

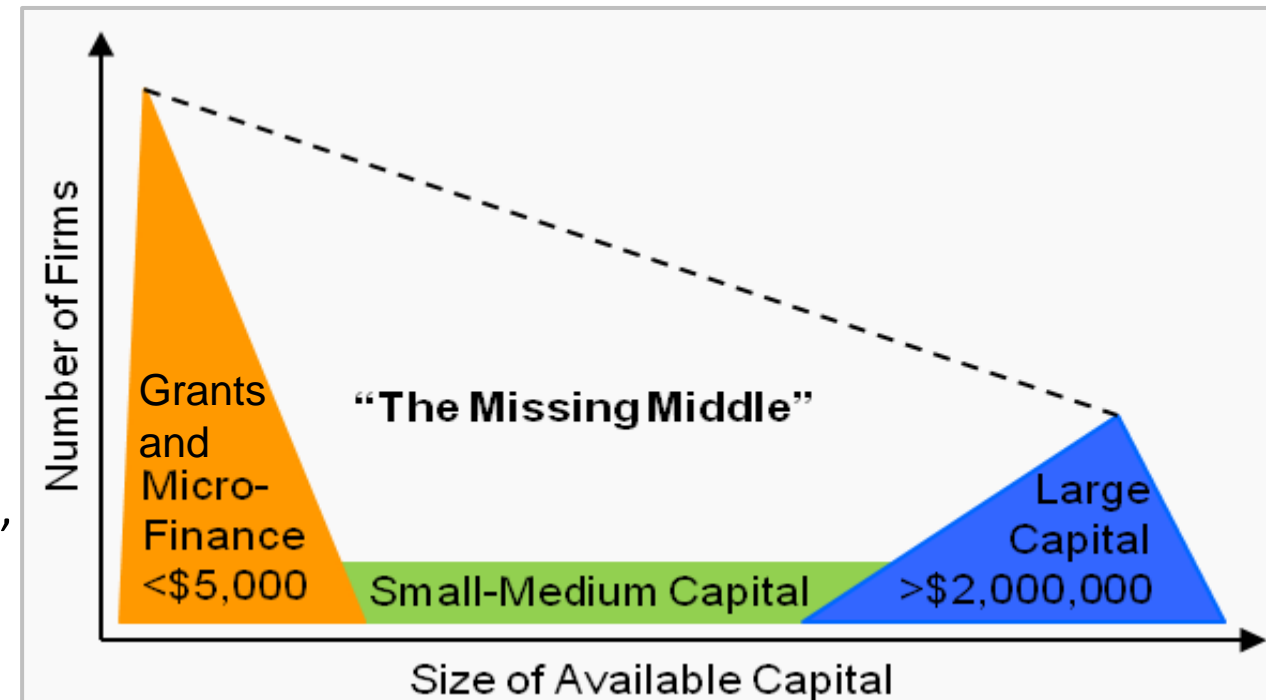


# Introduction to VIA

## Mission

Village Infrastructure Angels is a concerned group of individuals and organizations that are helping bring poverty-alleviating infrastructure to the poorest 1-2 billion people on the planet, aligned to the 2030 Sustainable Development Goals.

- 99% of startups and angels are focused on the richer markets.
- Impact investors, the World Bank and donors don't do early stage well = “missing middle”.
- Opportunities lie with helping the poor, but it's hard, and it's different to normal venture capital investing





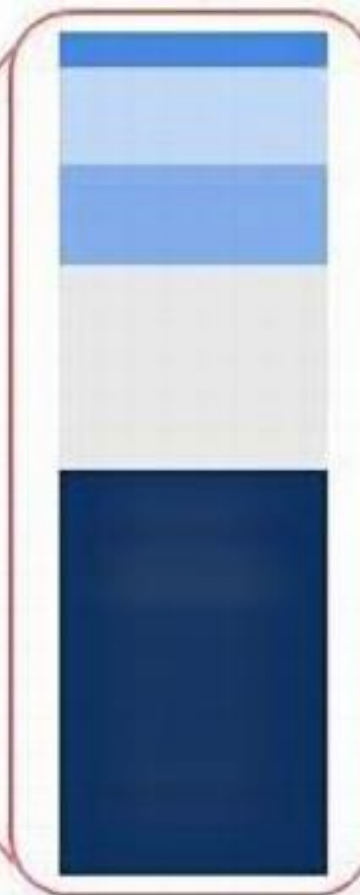
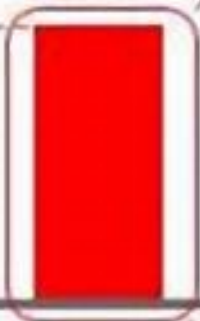
# Sustainable Development Goals

\$trillions needed for SDGs by 2030

Need  
\$3.9

Have  
\$1.4

Gap  
\$2.5



Health (\$0.1)

Education (\$0.3)

Food Security (\$0.3)

Climate change &  
Biodiversity (\$0.6)

Infrastructure (\$1.2)

**VIA Target Market  
\$120 billion per year**



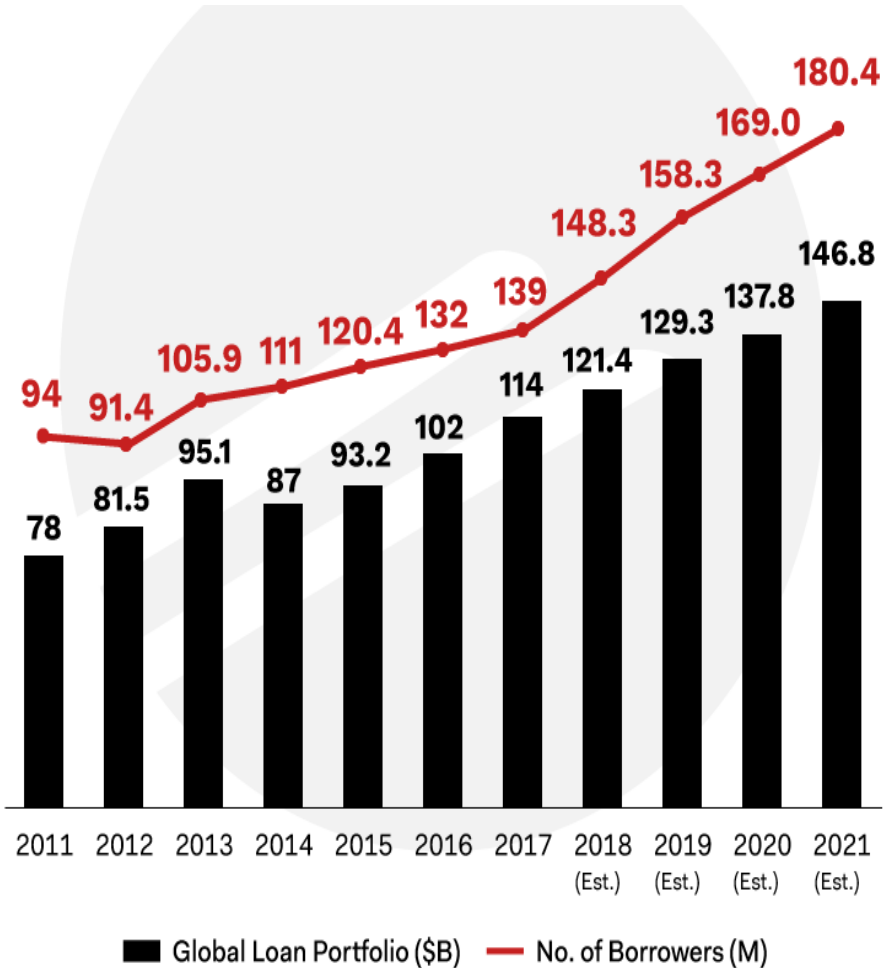


# Micro Infrastructure Market Estimates (VIA)

Infrastructure subcategory	Number of people lacking access, billion	Cost (\$) per person for solution	Investment need, \$ billion
Energy	1.2	100	120
Water	0.7	50	35
Transport	1.0	50	50
Buildings	1.0	5	5
Communications	1.0	15	15
Machinery	1.0	15	15
Waste	2.4	50	120
	<b>SUBTOTAL</b>	<b>285</b>	<b>360</b>

**Room for dozens of “unicorn” companies**

# Microfinance

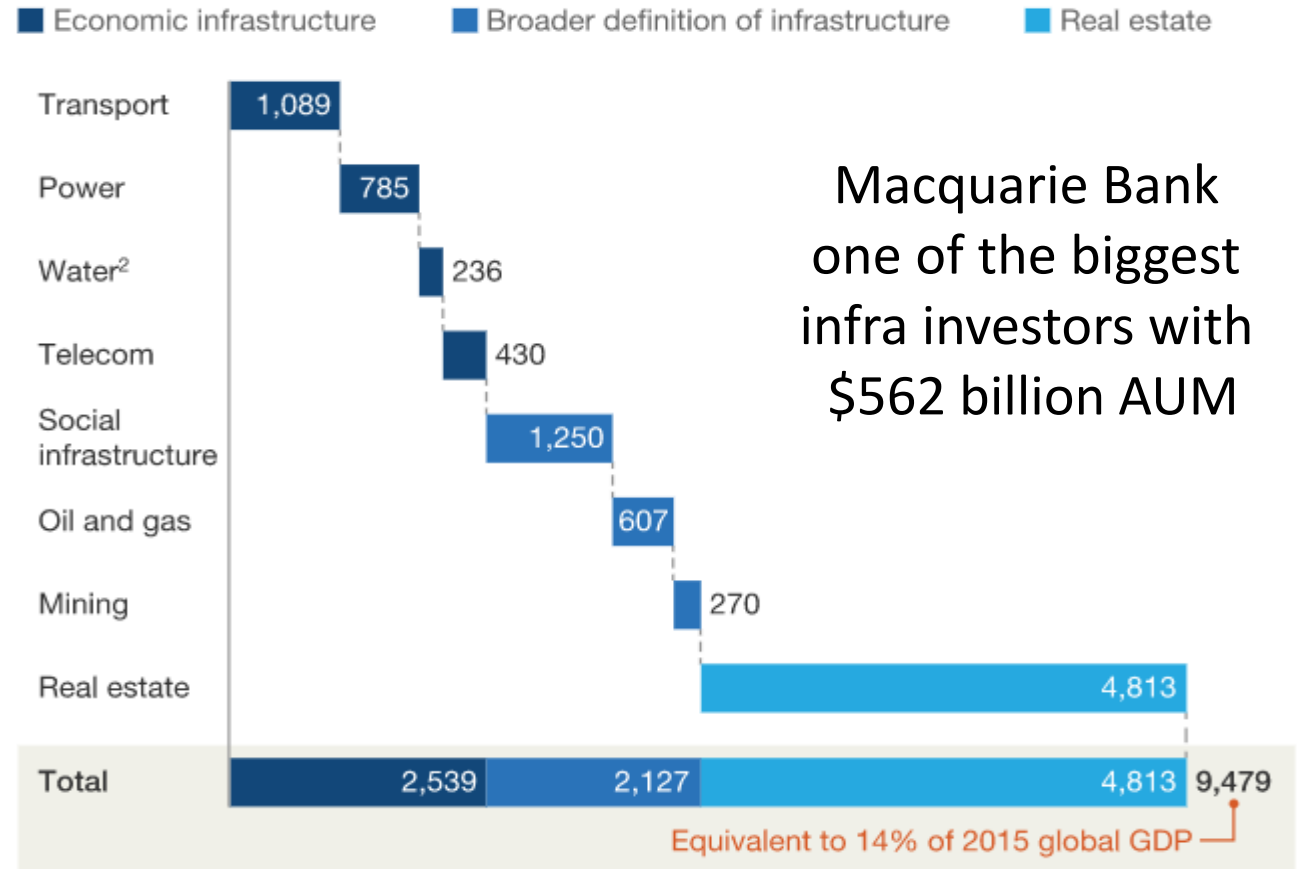


Source: Convergence Microfinance Barometer - 2018

# (Big) Infrastructure

The world spent \$9.5 trillion on infrastructure in 2015.

**Ending poverty only needs 1% of this**



<https://www.mckinsey.com/industries/capital-projects-and-infrastructure/our-insights/bridging-infrastructure-gaps-has-the-world-made-progress>

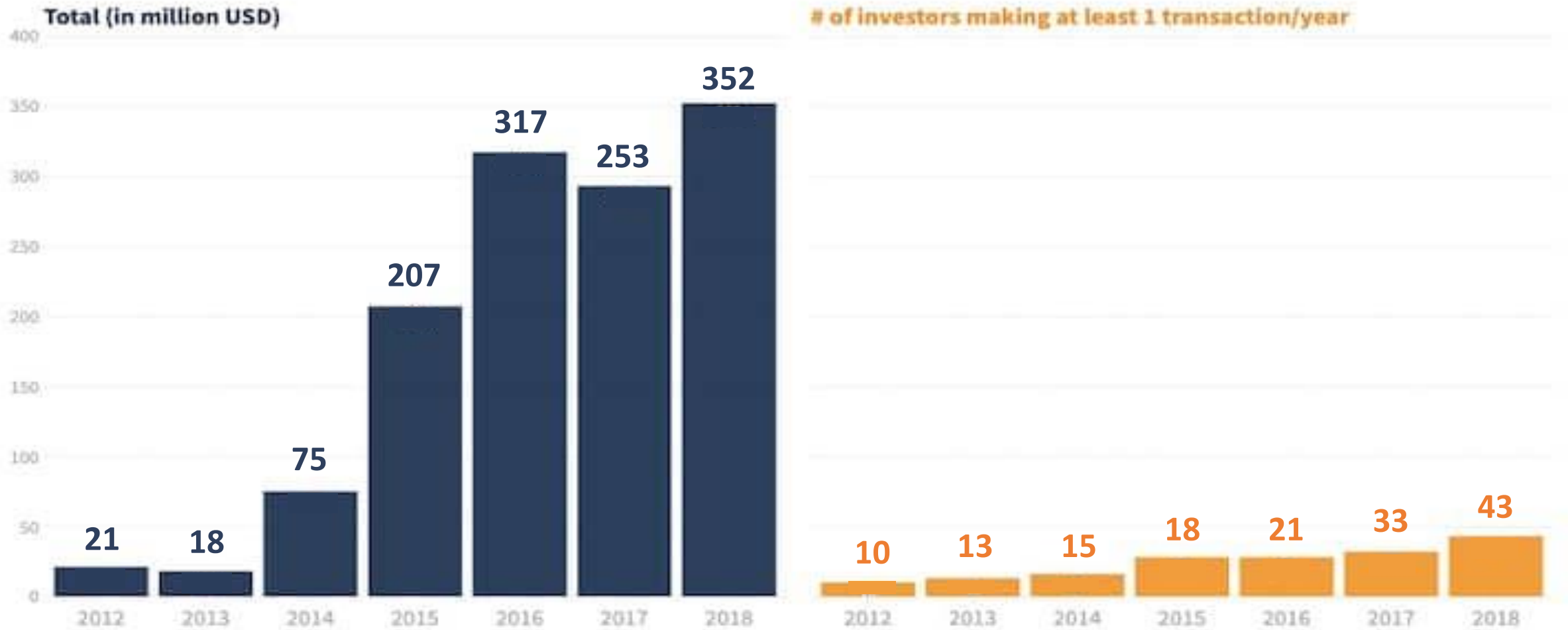
# Total investment in the off-grid solar sector

Per year, in million USD

# of investors making at least 1 transaction in one particular year



Source: <https://nextbillion.net/off-grid-solar-needs-investment> using data from GOGLA



Leading companies (Greenlight Planet, Dlight Design, etc) have \$50-100 million revenue







# Disrupting Large Centralized Infrastructure

Decentralized small infrastructure, better suited reaching last mile villages, can compete with the “economies of scale” of larger centralized infrastructure. VIA's innovation is to bring together a wide range of hardware, new software and long-term microfinance.

## Micro-infrastructure

### Existing Problems

**Light:** Kerosene, candles

**Food:** No irrigation, spoilage

**Income:** No value-adding

**Productivity:** No time, tools

**Water:** Dirty and distant

**Air:** Indoor pollution, smoke

**Health:** no/poor local clinic

**Education:** no computers

**Finance:** no access to capital

### Hardware

- Solar LED lighting kits
- Solar pumps, dryers
- Solar mills, packaging
- Power tools, other
- Water purification
- Solar electric stoves
- Solar refrigeration
- Computers, printers for teachers/schools
- Affordable homes

### Software

Analyzes the spatial and engineering problem

Designs an appropriate mix of technological solutions.

Manage highly distributed project assets.

Help raise capital to visualize and build more projects.

### Finance

2-5 year loans for rural villages (lease-purchase).

May expand to 5-15 years loan periods as investors grow confident, matching terms enjoyed by big infrastructure projects.





Making  
Laplap





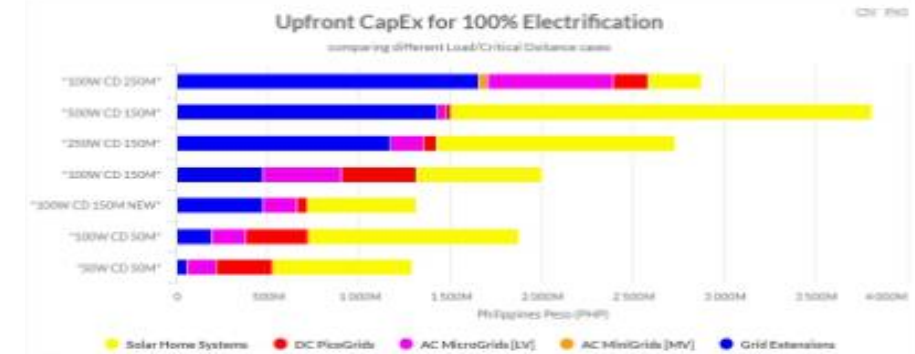
# B2B Product Development

## Software

- World class cloud-based GIS mapping software with BI, for micro infrastructure planning and management
- Already in use for national masterplans in Haiti and Ethiopia, repeat clients, processed over \$3 billion of infra solutions
- Profitable, but limited customers / market

## Hardware

- World's first range of solar powered mills developed
- Two companies have started from these efforts - PSS and Agsol
- >\$1 million grants secured now to develop 4 new products
  - Better solar mills
  - Solar electric cookers
  - Solar washing machines
  - Solar/biomass hybrid dryers
- Historic experience in solar LED lights to displace kerosene lamps



# Economic rate of return

## Cost per household of services

*eg. solar lights, village mill, solar water pump*

**\$ 150-200 / household**

## Economic benefit for customer

**\$770 / household**

- Reduced kerosene for lighting  
1.3-0.4 L / week x \$1.50 / litre x 5 years
- Reduced phone charging, torch battery costs  
50% of customers saved \$2 / mth x 5 years
- Increase in income from evening lighting  
+ manual labour time saved  
30% x \$20 / month

\$ 350 / household

\$ 60 / household

\$ 360 / household

**Customer (economic) IRR = 35%**

**but what about investor/supplier IRR?**



# • Product Design Issues

**Cost** - must not only be cheaper than existing technology = affordable, but also investable - max 3 year loans  
eg. LTO batteries have 10,000-20,000 cycle life (27-55 years) and costs \$500/kWh compared to  
LFP batteries have 2,000-4,000 cycle life (5-10 years) and cost \$200/kWh and  
lead-acid batteries have 500-1000 cycle life (1.5-3 years) and costs \$50/kWh

LTO has the cheapest lifetime energy, but needs at least 10 year loans to be more affordable

**Safety** - AC voltages (>100V) can kill, while extra low voltage (<60V) DC voltages are not lethal  
Solar is now the cheapest form of electricity and is generated in DC, but most appliances are in AC  
Inverters change DC to AC but add cost and central point of failure

**Field-ready** - AC voltages need licensed electricians, but ELV DC does not, anyone can legally install them  
No large solar panels - if it doesn't fit in the back of a 4WD or small boat, not “last mile” tech  
Robust.....Murphys' Law applies, anything that can go wrong, will go wrong  
Plug and play - easy to install

**Disaster-ready** - how does the technology survive a category 4-5 hurricane/cyclone? or floods?

Pallets are 1m x 1m for small shipments





# Last mile logistics



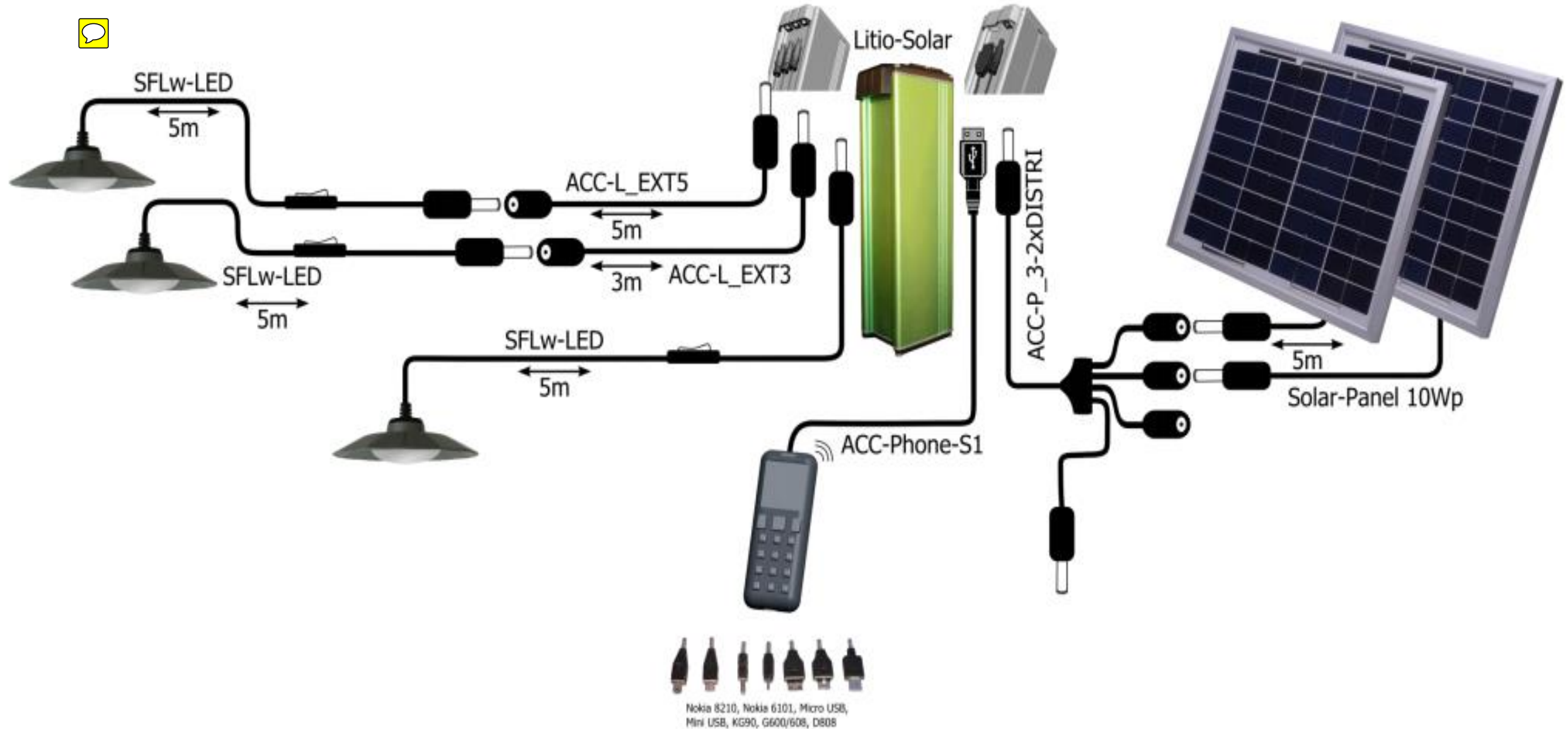


What will wear out first? Can it be locally replaced?





# Plug and play design - low power (<200W)



# Plug and play design - higher power (200-2000W)



- **For further discussions**

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**EFFICIENCY  
FOR  
ACCESS**





# Michael Maina – CLASP

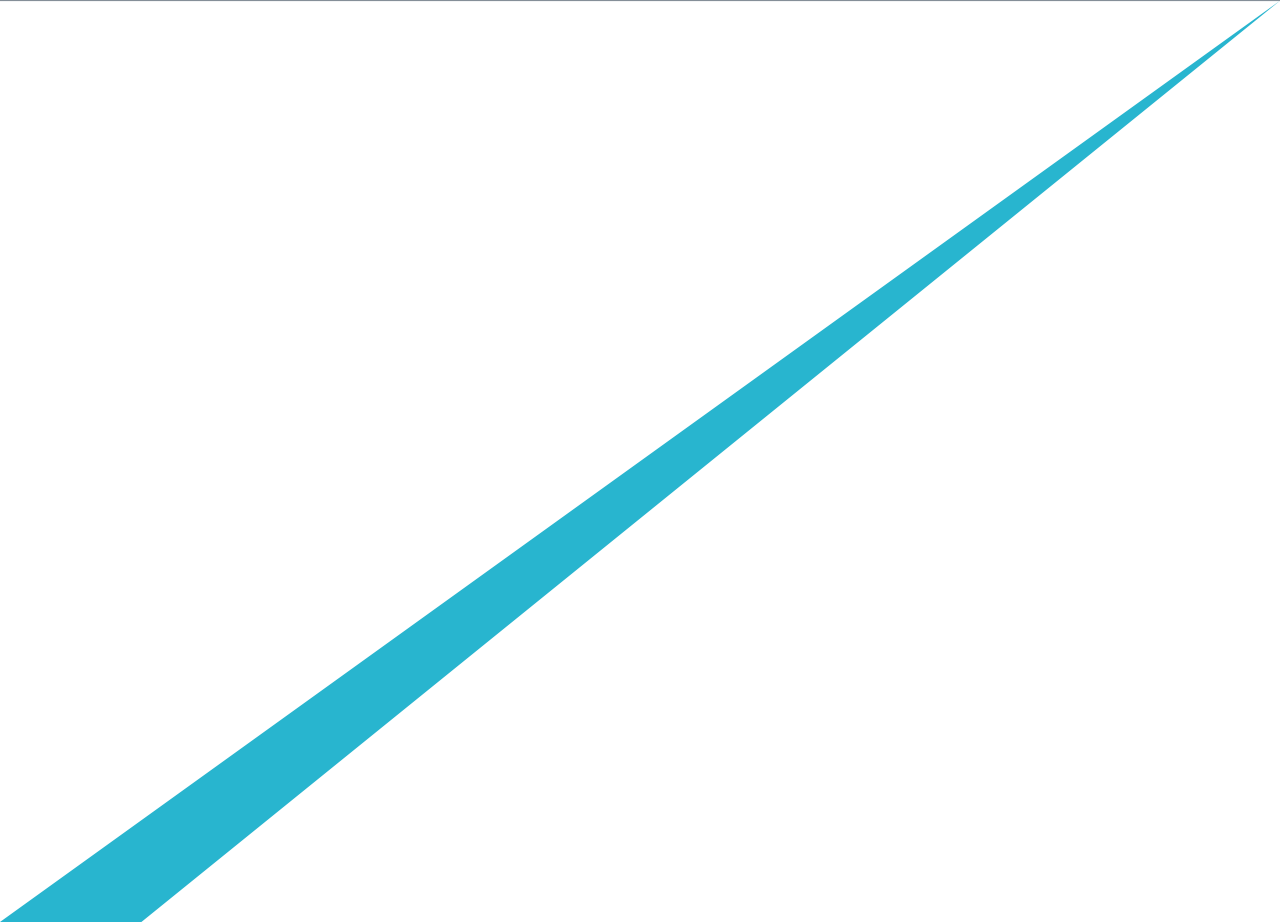
20 minutes





# Q&A

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# Short feedback survey



[Bit.ly/EforADCFeedbackSurvey2021-22](https://bit.ly/EforADCFeedbackSurvey2021-22)



**Newsletter sign up:**





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